

Edit Saved Searches for User *lsealey*

Queries 254 through 303.

S #	Comment	Database	Query String	Delete?
S303	<input style="width: 100px;" type="text" value="09/751,350"/>	EPAB,JPAB,DWPI,TDBD	((video adj game) or (entertainment adj system)).ti. and ((draw or drawing or drawn) same (shadow or outline) same object)	<input type="checkbox"/>
S302	<input style="width: 100px;" type="text" value="09/751,350"/>	PGPB	((video adj game) or (entertainment adj system)).ti. and ((draw or drawing or drawn) same (shadow or outline) same object)	<input type="checkbox"/>
S301	<input style="width: 100px;" type="text" value="09/751,350"/>	USPT	((video adj game) or (entertainment adj system)).ti. and ((draw or drawing or drawn) same (shadow or outline) same object)	<input type="checkbox"/>
S300	<input style="width: 100px;" type="text" value="09/751,350"/>	USPT	((video adj game) or (entertainment adj system)).ti. and ((draw or drawing or drawn) same objects!)	<input type="checkbox"/>
S299	<input style="width: 100px;" type="text" value="09/751,350"/>	USPT	(video adj game) and ((draw or drawing or drawn) same objects!) and 463/1-47.ccls.	<input type="checkbox"/>
S298	<input style="width: 100px;" type="text" value="09/751,350"/>	USPT	(entertainment adj system) and ((draw or drawing or drawn) same outline same objects!)	<input type="checkbox"/>
S297	<input style="width: 100px;" type="text" value="09/751,350"/>	USPT	(video adj game) and ((draw or drawing or drawn) same outline same objects!)	<input type="checkbox"/>

			6600486.pn. or 6642923.pn.	
S90	09/751,350	USPT,PGPB,JPAB,EPAB,DWPI,TDBD	drawing adj object same (contour or curve or shape or outline) same (generate or generating or generated or generation or create or creating or created or creation)	<input type="checkbox"/>
S89	09/751,350	USPT,PGPB,JPAB,EPAB,DWPI,TDBD	drawing adj object same (contour or curve or shape or outline)	<input type="checkbox"/>
S88	09/751,350	USPT,PGPB,JPAB,EPAB,DWPI,TDBD	drawing adj object	<input type="checkbox"/>
S87	09/751,350	USPT,PGPB	(generate or generating or generated or generation or create or creating or created or creation) same (object near3 (draw or drawing or drawn)) same (virtual adj (reality or space))	<input type="checkbox"/>

S100	09/751,350	USPT,PGPB	((dark or shaded) adj (outline or contour)) same (object or character or player or letter or lettering)	<input type="checkbox"/>
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S192	09/751,350	PGPB,USPT	or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design))) and (345/\$.ccls. or 700/\$.ccls.)	<input type="checkbox"/>
S191	09/751,350	PGPB,USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design)))	<input type="checkbox"/>
S190	09/751,350	PGPB,USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth)	<input type="checkbox"/>
S189	09/751,350	PGPB,USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn)	<input type="checkbox"/>
S188	09/751,350	PGPB,USPT	(cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering))) and ((position or positioning or positioned or place or placing or placed or arrange or arranging or arranged) same (behind or z or depth))	<input type="checkbox"/>
S187	09/751,350	PGPB,USPT	(cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering))) and((position or positioning or positioned or place or placing or placed or arrange or arranging or arranged) same (behind or z or depth))	<input type="checkbox"/>

S198	09/751,350	USPT	arranged or draw or drawing or drawn) same behind same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputted)	<input type="checkbox"/>
S197	09/751,350	USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth) same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputted) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design))) and (345/\$.ccls. or 700/\$.ccls.)	<input type="checkbox"/>
S196	09/751,350	USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth) same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputted) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design)))	<input type="checkbox"/>
S195	09/751,350	USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (behind or z or depth) same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputted)	<input type="checkbox"/>
S194	09/751,350	USPT	((position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (z or depth or behind)) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design))) and 345/964.ccls.	<input type="checkbox"/>
S193	09/751,350	USPT	((position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same (z or depth)) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design))) and (345/\$.ccls. or 700/\$.ccls.)	<input type="checkbox"/>
			(position or positioning or positioned or place	

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S200	09/751,350	USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same behind same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputed) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design))) and (345/\$.ccls. or 700/\$.ccls.)	<input type="checkbox"/>
S199	09/751,350	USPT	(position or positioning or positioned or place or placing or placed or arrange or arranging or arranged or draw or drawing or drawn) same behind same (user or operator or viewer) same (enter or entering or entered or entry or input or inputting or inputing or inputted or inputed) and (cad or cam or cae or (computer adj (aided or assisted) adj (manufacturing or engineering or design)))	<input type="checkbox"/>
			(position or positioning or positioned or place or placing or placed or arrange or arranging or	

S268	09/751,350	USPT	((draw or drawing or drawn) near2 object) same (texture adj mapping) same time	<input type="checkbox"/>
S267	09/751,350	USPT	((increase or expand or extrude or stretch or increasing or expanding or extruding or stretching or increased or expanded or extruded or stretched or expansion or extrusion) same size same object same outline) and 345/4 \$.ccls.	<input type="checkbox"/>
S266	09/751,350	USPT	((draw or drawing or drawn) near2 object) same (hidden adj surface)	<input type="checkbox"/>

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S296	09/751,350	USPT	(video adj game) and ((draw or drawing or drawn) same objects!)	<input type="checkbox"/>
S295	09/751,350	USPT	(video adj game) and ((draw or drawing or drawn) same objects!)	<input type="checkbox"/>